

49

Mar.

Perc. 1

Perc. 2

Perc. 3

mp *f*

p sub. *f*

fp *f*

53

Mar.

Perc. 1

Perc. 2

Perc. 3

58

Mar.

Perc. 1

Perc. 2

Perc. 3

2

2

2

63

Mar. *p* *f* *p* *f* *simile sempre*

Perc. 1 *mf*

Perc. 2 *mp* *mp*

Perc. 3 *mp*

68

Mar. *Lento espressivo* \downarrow 48

Perc. 1 *Lento espressivo* \downarrow 48

Perc. 2 *Lento espressivo* \downarrow 48

Perc. 3 (Tune A to F)

75

Mar. *cresc.* *mf* *p*

Perc. 1

Perc. 2

Perc. 3 *pp*

83 Cadenza senza misura *mp* *f* *mf* *p* react to Perc. 1

Perc. 1 *f*

Perc. 2 *pp* light and sparse

Perc. 3 *p* *pp*

89 react to Perc. 1

Perc. 1 react to Marimba *f*

90 (synchronized w/other players) *lunga* *p* *fff* *p*

(synchronized w/other players) *lunga*

Perc. 1 *f* *pp* *ff*

Perc. 2 *pp* *ff*

Perc. 3 *pp* *gliss.* *ff*